

TOURNAMENT RULES

Core Blood Bowl rules will be based on:

- * Second Season Edition rulebook
- * Warhammer Community Blood Bowl FAQ

<https://www.warhammer-community.com/wp-content/uploads/2017/11/EJpqDmz2zbl8hzCN.pdf>

Allowed Blood Bowl teams are:

- * All teams from the Second Season Edition rulebook
- * All teams from Spike! Journal #11-15
- * All teams from the Teams of Legends

<https://www.warhammer-community.com/wp-content/uploads/2017/11/jsC3I47S92B7QwND.pdf>

- * Slann team from NAF

<https://www.thenaf.net/wp-content/uploads/2022/12/NAF-Rules-for-Tournaments-2023.pdf>

Allowed Star players are:

- * All Star Players from the Second Season Edition rulebook
- * All Star Players from the Spike! Journal #11-15
- * All Star Players from the Spike! Almanac 2022
- * Finally, the following Star Players with free rules to be found at:

<https://www.warhammer-community.com/blood-bowl-downloads/>

- Akhorne the Squirrel
- Barik Farblast
- Boa Kon'ssstrikr
- Bomber Dribblesnot
- Bryce 'the Slice'
- Cindy Piewhistle
- Dribl
- Drull
- Estelle la Veneux
- Frank 'N' Stein
- Fungus the Loon
- Glotl Stop
- Ivar Eriksson
- Kreek 'the Verminator' Rustgouger
- Max Spleenripper
- Nobbla Blackwart
- Puggy Baconbreath

- Scrappa Sorehead
- Scyla Anfingrimm
- Skrorg Snowpelt
- Thorsson Stoutmead
- Wilhelm Chaney
- Withergrasp Doubledrool

The tournament will be played in a Swiss resurrection format. This means that the team roster is reset between each round.

If two coaches in a match-up have hired the same Star Player, Nuffle has granted the wizards the ability to clone the Star Player and he will play independently in both teams.

Each game will be scored in the following way:

3 points for a win

1 point for a draw

1 point for scoring 3+ TD

1 point for making 3+ CAS

1 point for 0 TD scored against you

Winner will be the coach with most tournament points.

Tiebreakers will be head-to-head, net TD, net CAS

Rule Enforcement Level is regular, so any rules questions should be resolved between the playing coaches first, then if still unclarity or no agreement reached, contact event judge(s). If a serious error has occurred, game will be reset to before the incident. This will be based on judges discretion.

What to bring?

Your team, painted to what is commonly called table-top standard.

1 copy of your roster to share with your opponent

Blood Bowl dice

TEAM DRAFTING

Tier 1

Chaos Dwarf, Dark Elf, Dwarf, Lizardmen, Orcs, Shambling Undead, Wood Elf:

6 Skills Points

Tier 2

Amazon, Human, Khorne, Necromantic Horror, Norse, Skaven, Tomb Kings, Underworld Denizens:
7 Skills Points

Tier 3
Black Orc, Chaos Chosen, Elven Union, High Elf, Imperial Nobility, Nurgle, Slann:
8 Skills Points

Tier 4
Chaos Renegades, Old World Alliance, Vampire:
9 Skills Points

Tier 5
Goblin, Halfling, Ogre, Snotling:
10 Skills Points

Normal drafting rules apply when drafting your team with the following changes:

- * Each coach has 1.150.000 gold pieces to draft their team
- * When selecting your team, pick the race you wish to play
- * Each team has an amount of Skill Points that may be used to select skills on your players (or used when hiring Star Players), as per their Tier placement

- **NOTE:** Picked skills do not count towards Team Value.

- * A Primary skill costs 1 Skill Point.
- * A Secondary skill costs 2 Skill Points.
- * Players may have a maximum of 2 Primary skills, at a cost of 3 Skill Points.
- * The same single skill may be given to multiple players.
- * Inducements must be purchased as part of team drafting.
- * Inducements purchased will be available for all rounds of the tournament.

- * Permitted inducements are:
 - Halfling Master Chef 0-1
 - Bloodweiser Kegs 0-2
 - Bribes 0-3 (Bribes taken in a Team with a Player that starts with, or is given the Sneaky Git Skill, can only be used on the Secret Weapon trait, no other purpose. Bribes gained from the 'Get The Ref' kick-off result can be used as normal for all situations.)
 - Wandering Apothecaries 0-2

- Mortuary Assistant 0-1

- Plague Doctor 0-1

- * Star Players may only be hired if you have at least 11 standard team roster players.

- * Star Players have a cost of 3 Skill Points on top of the hiring cost in gold pieces.

- * The following Star Players have additional Skill Point costs:

- Griff Oberwald, Morg’N’Thorg: +3 Skill Points

- Bomber Dribblesnot, Cindy Piewhistle, Deeproot

- Strongbranch, Hakflem Skuttlespike, Kreek Rustgouger: +2 Skill Points

- Wilhelm Chaney: +1 Skill Point

- * Star Players may not have extra skills