

FOR A BOWL

2020¹

SWEDEN

Bingo Coach:

Fall down a trap door (PtN)	Use 2+ rerolls in a turn	Jump over prone	Fail to spend a Brilliant Coaching Reroll by end of drive
Throw a wildly inaccurate pass	Have the wind Scatter the ball	Succeed Argue the Call on a 5+	Fail to break armour because you can't use Mighty Blow
Score a touchdown with a player who has a random skill	Knock down 2+ opposing players with a TTM action	Succeed Pro, reroll one die from pool of 2+ dice - then fail	Player sent off at kick-off
Remove own player by rolling 1 for TTM	Turnover after successful Argue the Call	Perform a superb Throw Team-Mate action	Break armour with a Stiletto (PtN)